

MASSACHUSETTS TIER 1 INVITATIONAL

LABOR DAY 'FACE-OFF' TOURNAMENT PLAYING RULES

Team and Player Qualification

1. Must be USA Hockey or CAHA registered.
2. The tournament fee has been paid.
3. No player shall play for more than one team in the tournament otherwise he will be considered an ineligible player. [exception - goaltenders with approval of tournament director].

Game Scheduling and Rules

1. The official game schedule shall be provided to the coach or team manager before the start of the first game. All preliminary game schedules are invalid. Team managers and coaches are responsible for ensuring the team is at the rink at the correct time. Failure to do so results in the game being forfeited [score 1 to 0].
2. Teams must be ready to play fifteen [15] minutes before the starting time on the official game schedule. Delays in the first face-off shall be subtracted from the time of the first period and a Delay of game Penalty may be assessed to the team causing the delay.
3. Game timing commences with a 3:00 minute warm-up, which shall begin at the designated starting time of the official game schedule. The timekeeper shall determine the warm-up by sounding the buzzer. Teams not ready will forfeit their warm up time.
4. All rules established and published by USA Hockey shall apply except when modified by tournament committee.
5. All games shall have 3 - 15 minutes stop time periods with the exception when the 'Mercy Rule' applies.
6. One time out will be permitted in all games.
7. Overtime shall be played only in the Semi-Final and Championship games
8. Mercy Rules: A "Mercy Rule" shall apply as follows:
 - *If 5 goals separate the teams at the end of the first period or any time in the second or third period, running time shall commence and shall revert back to stop time if the difference at any time becomes less than 5 goals.*
 - *If 6 goals separate the teams at any time in the third period, the game shall be ended.*
9. An injured or apparently injured player resulting in a stoppage in play must return to the bench and may return to the ice only after the next stoppage of play.
10. All suspended coaching staff / players are not allowed in the dressing rooms, on the bench or otherwise involved in the game.

Game Points: All preliminary games shall be scored as follows: **2 points for a win, 1 point for a tie and 0 points for a loss.**

Penalties: **Minor penalties** - 2 minutes, **Major penalties** - 5 minutes, **Misconducts** - 10 minutes.

Team Ranking: To qualify for the Semi-Finals teams shall be ranked based on the total game points acquired in the preliminary rounds of their division. If a tie occurs then the following shall determine the ranking: **1.** Head to Head (only applies if all of the teams involved in the tie had played each other), **2.** Difference between goals scored and goals against between the teams involved in the tie. **3.** Least amount of penalty minutes. **4.** Coin Toss.

Fighting Penalties: require a review by the tournament director to determine if player will be suspended for entire tournament.

Only Head coaches and/or managers may talk to the tournament director and all decisions by the tournament director are final.

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